



Western Australian Certificate of Education Examination, 2014

--	--	--	--	--	--	--	--

PHYSICAL EDUCATION STUDIES

Practical (performance) examination Australian Football

Time allowed

Warm-up: 30 minutes
Skills and Drills: 75 minutes

Materials required

To be provided at the venue

Non-personal equipment required for Australian Football

To be provided by the candidate

Enclosed shoes or boots

Structure of the examination

The WACE Physical Education Studies examination consists of a written component worth 70 per cent of the total examination score and a practical (performance) component worth 30 per cent of the total examination score.

Structure of this practical (performance) examination

Sections and criteria	Marks available	Percentage of total exam
Individual skills		
• Skill 1	6	15
• Skill 2	6	
• Skill 3	6	
• Skill 4	6	
• Skill 5	6	
Conditioned performance	20	15
	Total	30

Instructions to candidates

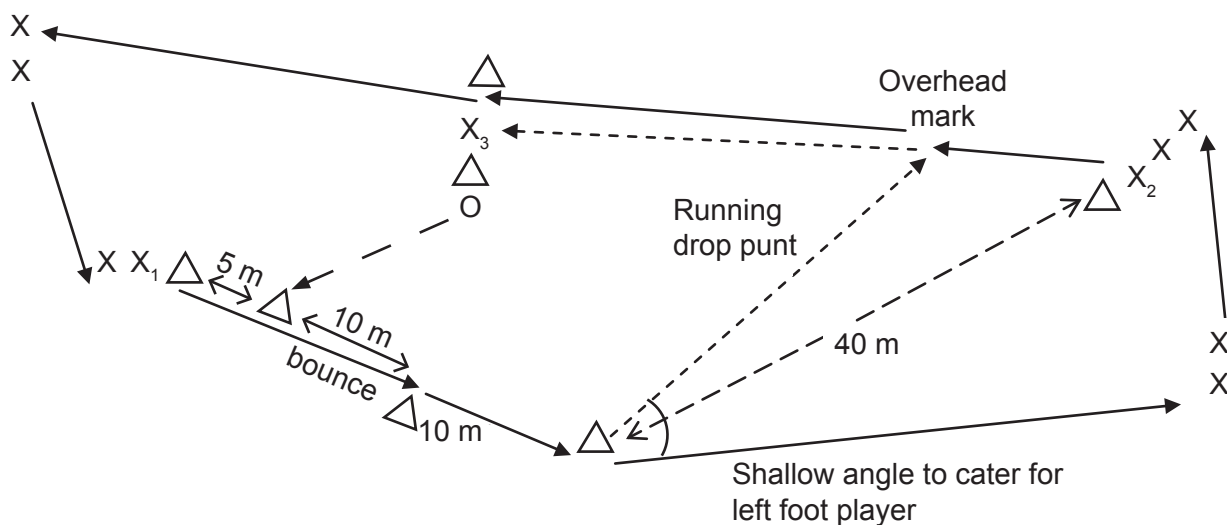
1. You are required to wear clothing and personal playing and safety equipment that is approved for competition by the sport's governing body.
2. Clothing must not identify you, your school, club or achievements, and it is requested that you wear black, navy or white shirts for the examination.
3. You are required to report to a supervisor to register for the practical examination 30 minutes before your scheduled examination time.
4. Once your attendance has been recorded you will be given a coloured, numbered bib to wear for the examination and directed to a supervised warm up area.
5. Just prior to the scheduled examination time you will be escorted from the warm up area to the examination area.

SECTION ONE – Skills Performance**1. Skills set**

Skill 1	Skill 2	Skill 3	Skill 4	Skill 5
Bounce	Running drop punt	Overhead mark	Shepherd/block	Set shot

See next page

Drill #1: Bounce, running drop punt, overhead mark.

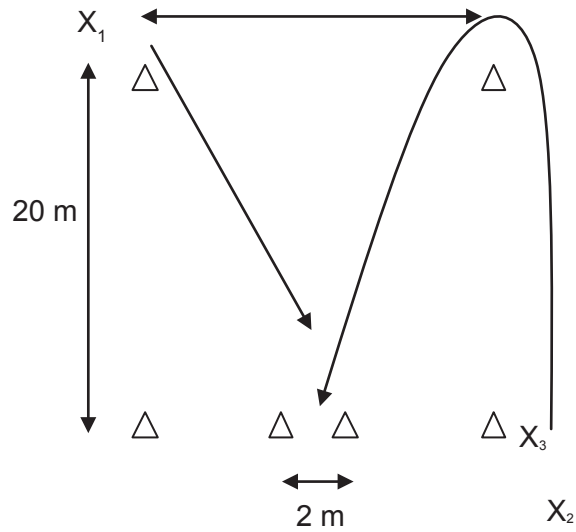


Key	X	= player
	O	= feeder
	△	= marker
	→	= player movement
	- ->	= ball movement

Drill description

1. Feeder handballs to player X₁, who is running towards the marker.
2. Player X₁ bounces ball to marker, runs with ball to next marker, then uses high running drop punt to X₂ who leads toward next marker. Left foot players prop and turn at marker to align with lead from X₂.
3. Player X₂ marks with overhead mark and returns the ball to player X₃ who gives ball to feeder.
4. Players X₁ and X₃ continue and join the line waiting for next phase of drill.
5. Player X₂ replaces X₃ and waits for next pass.

Drill #2: Shepherd/block

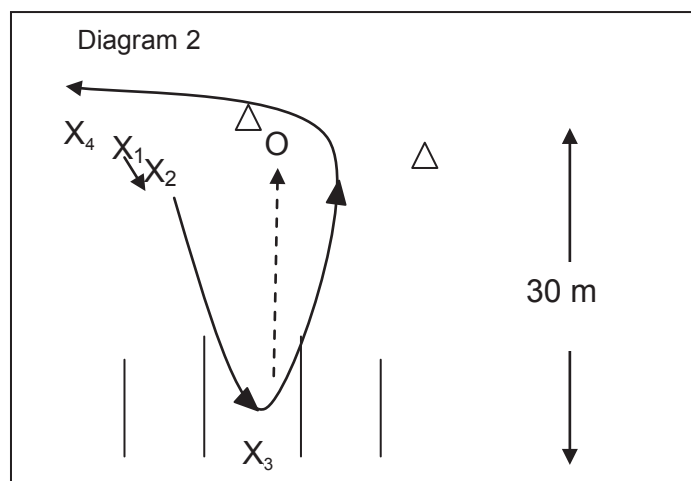
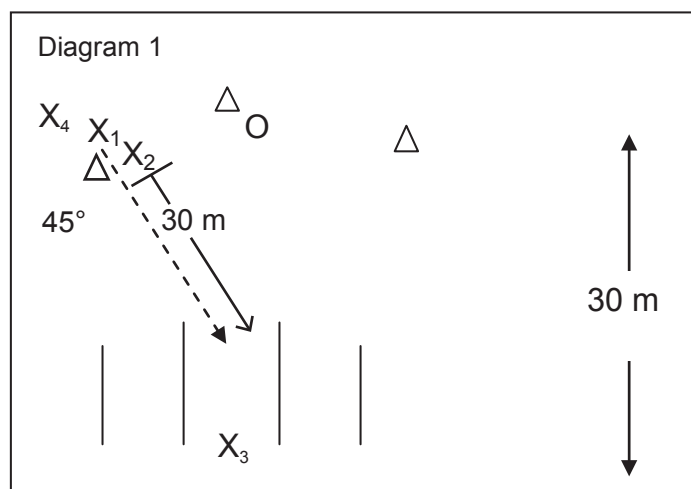


- Key**
- X = player
 - O = feeder
 - △ = marker
 - = player movement
 - - → = ball movement

Drill description

1. On the command 'go', X₃ runs around marker and intercepts X₁ and attempts to execute a shepherd/block.
2. X₁ must begin at their marker and attempt to tag X₂ who has the ball.
3. At the same time, X₂ (with the ball) must run around the same marker as X₃ and through the central pair of markers.

Drill #3: Set shot



- Key**
- X = player
 - O = feeder
 - △ = marker
 - = player movement
 - - → = ball movement

Drill description

1. X₁ kicks from the first marker 30m to the goal. X₂ stands on the mark, defending the kick.
2. After the kick has been made, X₁ becomes the defender and X₂ goes behind the goals to retrieve the next ball. X₃ returns ball to feeder before joining the line.
3. X₄ moves forward to kick.

SECTION TWO – Conditioned Performance

(20 marks)

SCENARIO PLANNING	
DEFINE PLAYING AREA OR BOUNDARIES	50 metre arc
SPECIFY NUMBER OF PLAYERS	8 (can be done with 6)
SPECIFY TACTICAL PROBLEM(S) TO BE SOLVED	Creating and defending a scoring shot.
SPECIFY ROLES OR GOALS OF PLAYER(S)	Feeder kicks the ball in. Four players (offence) try to score a goal. Other four players defend to get the ball out of the 50 metre arc (defence). Ball must pass through 2 possessions before shot on goal.
SPECIFY OPTIONS, RULES &/OR RESTRICTIONS	Change offence and defence after 5 minutes.

This document – apart from any third party copyright material contained in it – may be freely copied, or communicated on an intranet, for non-commercial purposes in educational institutions, provided that it is not changed and that the School Curriculum and Standards Authority is acknowledged as the copyright owner, and that the Authority's moral rights are not infringed.

Copying or communication for any other purpose can be done only within the terms of the *Copyright Act 1968* or with prior written permission of the School Curriculum and Standards Authority. Copying or communication of any third party copyright material can be done only within the terms of the *Copyright Act 1968* or with permission of the copyright owners.

Any content in this document that has been derived from the Australian Curriculum may be used under the terms of the [Creative Commons Attribution-NonCommercial 3.0 Australia licence](#).

Published by the School Curriculum and Standards Authority of Western Australia
303 Sevenoaks Street
CANNINGTON WA 6107